



ENERGY ABSORBING BOLLARDS

Engineered to save lives

AB-EAB-NT

Australian Bollards Roadside Services and Saferoads Division; a subdivision of the NJM Group, is Australia's leading supplier when it comes to asset protection and public security, and our Australian Made Energy Absorbing Bollards are no exception.

Engineered to save lives, our AB-EAB Energy Absorbing Bollards are ideal for shopfront protection and high population density locations as they deliver safety to road users and pedestrians. Our Energy Absorbing Bollards are capable of withstanding impact from a 1.6 tonne vehicle, travelling speeds up to 60 kilometres an hour. This is because of the bollards ability to absorb the kinetic energy from a collision by "giving" way yet decelerate the vehicle to a controlled and steady stop, keeping both driver and pedestrian safe from harm.



Our Energy Absorbing Bollards are approved by the Northern Territory Government and are compliant to Australian Road Safety Barrier System standards in AS/NZS 3845 (1999) putting it at the forefront of traffic, pedestrian and road safety solutions.

Our AB-EAB's are also installed with additional shock absorbing cartridge that provides extra support in reinforcing the bollard. This makes it compliant with AS/NZS 1698 (2006). As well as our AB-EAB Energy Absorbing Bollards, our other high impact solution in the AB-2.5T-64KPH Shallow Mounted Fixed Bollard System is perfect for providing high levels of security and protection for public places and properties as well as pedestrians. Engineered to IWA 14-1/PAS68 industry standards, the Shallow Mounted Fixed Bollard System is designed to halt large vehicles, delivering hostile vehicle mitigation to a whole new level.



T +613 9459 3488

W australianbollards.com.au



Transport
for NSW



Government of South Australia

Department of Planning,
Transport and Infrastructure



ACT
Government
Transport Canberra
and City Services



Queensland Government
Department of Transport and Main Roads



Department of
Transport

